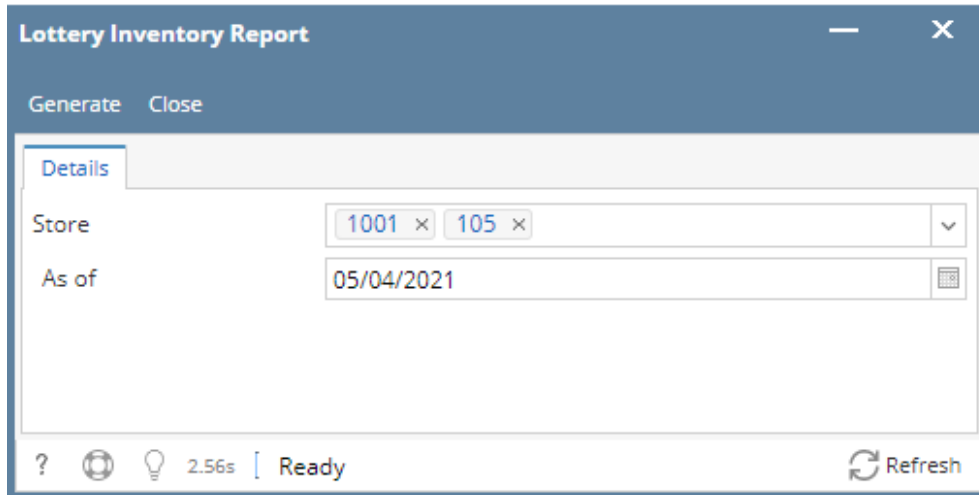


How to Generate Lottery Inventory Report

1. From Store, open the Lottery Inventory Report menu. This will show the Lottery Inventory Report screen.

2. Filter the details as:

- Store - select the Store number to include all Books that were Received but not Fully Sold or Returned on the Report Date



The screenshot shows a window titled "Lottery Inventory Report" with a blue header bar containing a minus sign and a close button (X). Below the header, there are two buttons: "Generate" and "Close". The main area of the window has a tab labeled "Details". Under this tab, there are two input fields. The first is labeled "Store" and contains two selected items: "1001" and "105", each with a small 'x' button to remove it, and a dropdown arrow on the right. The second is labeled "As of" and contains the date "05/04/2021" with a calendar icon on the right. At the bottom of the window, there is a status bar with a question mark, a globe icon, a lightbulb icon, the text "2.56s", a bracket icon, the word "Ready", and a "Refresh" button with a circular arrow icon.

3. Click the Generate button. This will open the Report Viewer - Lottery Inventory Report and will display the ff. values:

- Game - Lottery Game #
- Description - Item Description
- Book # - Lottery Book #
- Receipt Date - Checkout Receipt Date
- Tickets on Hand
 - Quantity Received - Sales to Date - Returns to Date
- Ticket Value - Lottery Game ticket value
- Total Amount = Ticket on Hand * Ticket Value
- Total
 - Sum of column Tickets on Hand
 - Sum of column Total Amount